Rubric for the Video Game Box Final PSD / JPG

Checklist for an “A”

1. You have 3 Folders:   
   FRONT | SPINE | BACK
2. You have named ALL your Layers  
   Put the Layers into the correct Folders
3. At LEAST 2 Characters on the FRONT
4. At least 2 Boxes on the Back – with the scenes
5. DESCRIPTION is no bigger than 12 Point Type,
6. JUSTIFIED ALIGN LEFT (Paragraph Menu)
7. TITLES on the FRONT & SPINE should be the same
8. TITLE on the BACK can be different  
   Should be same Font (DaFont) as cover & spine Title Font
9. Close all the Fx Buttons
10. Put the Layer Menu touching the right side of the Package
11. Snipper Tool
12. Drag the Snipper Tool across the Packaging and the Layers
13. Paste that into the e mail
14. Send to Babkie